Date: 9/9/20 Time: 6:00pm Location: Discord Duration: 50 Minutes

1. Attendance **(5 minutes)**
   1. Present Members: Nick Toledo, Omar Flores, Stephen Lambert, Yash Shah
   2. Tardy Members: N/A
   3. Missing Members: N/A
2. Completed Action Items Review
   1. No completed action items to review due to this being the first group meeting.
3. Discussion of Current Activities **(35 minutes)**
   1. Coding Topic Pitches (15 minutes): As a group we discussed coding project ideas by having members pitch ideas that they were interested in working on. As well as evaluating our skillsets as a group.
   2. Coding Topic Polling (5 minutes): Nick set up a poll for the group containing the ideas that were pitched. Each member then voted for the two projects they were most interested in. We then agreed on the idea with the most votes, Zombie Dash.
   3. Development Project Topics (10 minutes): Each member shared their topic ideas for the development project.
      1. Nick: Discussed his two ideas. A 3-4 player Hive board game, and a multiplayer arena Rock, Paper, Scissors involving a round, point, attack and defense system.
      2. Omar: Discussed five different ideas which each revolve original ideas. His genres included survival, racing, puzzle, and strategy games.
      3. Stephen: Discussed his three ideas. A 3D Tic-Tac-Toe incorporating a cube, a 3D dots and squares game, and a 3D skill learning application using VR.
      4. Yash: Discussed his idea of creating a 4-player Battleship. His idea involved incorporating teams into the game.
   4. Availability (5 minutes): As a group we discussed our groups availability for future meetings.
      1. Current day for future meetings is Wednesdays.
4. Actions Items **(5 minutes)**
   1. Everyone: As a group we will be thinking over the topic ideas pitched for the development project and will have a poll next meeting.
5. Final Questions/Comments/Concerns **(5 minutes)**
   1. Group will be meeting up Sunday night to discuss/work on the first scenario.